

Troop Handbook and Parent's Guide



**Troop 11
Coventry, RI**

“Where Scouting is an Adventure”

***“BOYS LEADING BOYS UNDER THE GUIDANCE OF
ADULTS”***

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INTRODUCTION

This handbook was developed to provide you with information about BSA Troop 11. This guide should be used along with the *Troop 11 Guidelines*, and the *Boy Scout Handbook*.

Here you will find information about the activities of Troop 11, how the Troop operates and other general reference information.

If at anytime you or your scout has any question, problem or concern please contact any scout leader or committee member. We want to keep the lines of communication open.

Special Note to New Scouts and their Parents:

Welcome to Troop 11 and the Boy Scouts of America!

We are glad that you have chosen to become a member of our Troop. All the Scouts and adult leaders in Troop 11 hope you enjoy the fun and adventure of Scouting. We are very proud of our Scouting program. We believe it is one of the best in the area and work very hard to make it so.

We take particular pride in the number of active adult members who have received training in BSA and Narragansett Council sponsored classes and programs. The success of our Troop's program depends upon active participation by both Scouts and parents. So we invite parents to become involved. There are many opportunities for adults including Merit Badge counselors, Troop Committee membership, and Assistant Scoutmaster positions to name a few.

So once again welcome to Troop 11, and we wish you good luck and good Scouting.

*Sincerely,
The Scouts and Adult Leaders of Troop 11, Coventry*



TROOP 11 QUICK REFERENCE

Chartering Organization

SS. John and Paul Catholic Church

***Meetings:** Troop meets during the school year on Thursdays, at SS. John and Paul Church, 341 South Main Street, Coventry, RI 02816 7:00 p.m. – 8:30 p.m.
No School = No Scout Meeting
Materials needed; Scout Handbook, notebook, pen or pencil .

Troop Committee Meetings

*Second Thursday of the month at SS . John and Paul Church 7:00 p.m.

Scoutmaster Committee Chairperson

*Joe Gauch- Telephone 401-486-0638
Sal Sauco – Telephone 401-954-7656*

Cost

Annual Dues: Scout Year (Sept. – Aug.)
\$75 payable in two (2) payments of \$37.50 each by last Thursday in Sept., and last Thursday in January to the Troop Scribe.
(Checks payable to Troop 11 Coventry)
*Note: If you have one boy in T- 11- \$75.00
The second boy is \$50.00
Three or more boys \$25.00 each.*

Summer Camp

Approximately \$355.00 Camper
Scholarships available see the Scoutmaster.

Required Uniform

BSA Scout Uniform, *Class A* (see page 12)
Uniform Bank available as supply permits.
Uniforms are listed on Troop 11 Web Page
See Committee Chairperson

Medical & Permission Forms

Activity (trip) permission slips, including medical advisory needed for each trip.

Long medical form (BSA Class III) required for summer camp and high adventure.

Web Page

www.troop11coventry.org



A BRIEF HISTORY OF TROOP 11

Troop 11 was organized and received its charter in April of 1963. When it was first chartered, it included 61 members, 52 boys and 9 adult scouters.

The troop reached its low in membership in 1984 with a total of 33 members, 24 boys and 9 adults. Our current membership (2008) is 101, including 61 boys and 40 adults. Our all time high membership was in 2006 with 120, including 65 boys and 55 adults

We have been fortunate to have had many dedicated adult leaders, and scoutmasters.

A List of Troop 11 Scoutmasters

Harvey Bolton	1963-1967
Robert F. Cain	1967-1974
Gary DiFranco	1974-1975
Roland Brouillard	1975-1976
Raymond Ortgiesen	1976-1980
Robert G. Hadley, Sr.	1980-1988
Stephen P. Dabeck	1988-1992
Roger Cyr	1993-1994
William A. Taylor	1994-1998 and 1992-1993
James Thomas Pepper	1998-2004
Robert Rock	2004-2007
Joe Gauch	2007-Present

The Troop is sponsored by Sts. John and Paul Catholic Church, Coventry, RI.

In 2010, Scouting celebrated its 100th anniversary in the United States, and 2003 marked the 40th anniversary of Troop 11.

AIMS OF THE BOY SCOUTS OF AMERICA

Foster Citizenship

Build Character

Develop Fitness

The programs and activities of Troop 11 are always guided by these three aims of Scouting.

The Scout Oath, Law and Motto form Troop 11's Code of Conduct. At all Scouting events and in **your daily life** you are expected to follow these principals.

Citizenship

Scouts are good citizens in their community, their nation and the world. The **Scout Oath** best summarizes what citizenship means.

***ON MY HONOR I WILL DO MY BEST
TO DO MY DUTY TO GOD AND MY COUNTRY
AND TO OBEY THE SCOUT LAW;
TO HELP OTHER PEOPLE AT ALL TIMES;
TO KEEP MYSELF PHYSICALLY STRONG,
MENTALLY AWAKE, AND MORALLY STRAIGHT.***

Character

Scouts are expected to always try to improve themselves. The personal traits you should develop are listed in the **Scout Law**.

***A SCOUT IS
TRUSTWORTHY, LOYAL, HELPFUL,
FRIENDLY, COURTEOUS, KIND,
OBEDIENT, CHEERFUL, THRIFTY,
BRAVE, CLEAN, and REVERENT***

Scouts practice these values by following the **Scout Slogan: Do a Good Turn Daily.**

Fitness

A Scout prepares for whatever comes his way by learning all he can. He keeps himself strong, healthy, and ready to meet the challenges of life. The **Scout Motto** should be his guide to fitness.

BE PREPARED

TROOP ORGANIZATION AND OPERATION

The Scoutmaster

The Scoutmaster is the adult leader responsible for the image and program of the troop. The Scoutmaster and his assistant Scoutmasters work directly with the Scouts. The importance of the Scoutmaster's job is reflected in the fact that the quality of his guidance will affect every youth and adult involved in the troop.

The Scoutmaster can be male or female, but must be at least 21 years old.

The head of the chartered organization appoints the Scoutmaster.

The Scoutmaster's duties include:

General

- Train and guide boy leaders.
- Work with other responsible adults to bring Scouting to boys.
- Use the methods of Scouting to achieve the aims of Scouting.

Meetings

- Meet regularly with the patrol leaders' council for training and coordination in planning troop activities.
- Attend all troop meetings or, when necessary, arrange for a qualified adult substitute.
- Attend troop committee meetings.
- Conduct periodic parents' sessions to share the program and encourage parent participation and cooperation.
- Take part in annual membership inventory and uniform inspection, charter review meeting, and charter presentation.

Guidance

- Conduct Scoutmaster Conferences for all rank advancements.
- Provide a systematic recruiting plan for new members and see that they are promptly registered.
- Delegate responsibility to other adults and groups (assistants, troop committee) so that they have a real part in troop operations.
- Supervise troop elections for the Order of the Arrow.

Activities

- Make it possible for each Scout to experience at least 10 days and nights of camping each year.
- Participate in council and district events.
- Build a strong program by using proven methods presented in scouting literature.
- Conduct all activities under qualified leadership, safe conditions, and the policies of the chartered organization and the Boy Scouts of America.

As you see, the Scoutmaster has many responsibilities.

Assistant Scoutmasters

To fulfill his obligation to the troop, the Scoutmaster, with the assistance of the troop committee, recruits assistant Scoutmasters to help operate the troop. Each assistant Scoutmaster is assigned specific program duties and reports to the Scoutmaster. They also provide the required two-deep leadership standards set by the Boy Scouts of America (there must be at least two adults present at any Boy Scout activity). An assistant Scoutmaster may be 18 years old, but at least one in each troop should be 21 or older, so he or she can serve in the Scoutmaster's absence.

Types of assistant Scoutmasters include:

- Assistant Scoutmaster - New Scouts
- Assistant Scoutmaster - Venture
- Assistant Scoutmaster - Varsity

A troop should recruit as many assistant Scoutmasters as possible. It has been found that many successful troops have three or more.

Patrols

The Scout troop is made up of patrols. A patrol is a grouping of six to eight boys who work together. Each patrol elects its own boy leader, called a patrol leader.

The **new Scout patrol** is composed of new members who have not entered the seventh grade.

The **experienced Scout patrol** is for those boys who are age 12 and older.

Venture crews are made up of boys who are age 13 and older who want more challenging high-adventure experiences.

Varsity teams are made up of boys who are age 13 and older who want team sport activities.

Both Varsity and Venture Scouting activities may include the participation of girls, but the young women may not register as crew or team members. When girls participate in Venture and Varsity activities, a woman 21 years of age or older must be present along with the adult male leader.

The Troop's Youth Leaders

The troop is actually run by its boy leaders. With the guidance of the Scoutmaster and his assistants, they plan the program, conduct troop meetings, and provide leadership among their peers. This is commonly referred to as “*A Boy Led Troop*”.

Junior Leader Positions

- **Senior patrol leader** – The Senior Patrol Leader or SPL is the focal point of the troop. He runs all troop meetings, events, activities, and the annual program planning conference, which is called *Troop Operations Weekend (TOW)*. He runs the Patrol Leader's Council meeting. He also appoints the troop's junior leaders with the advice and counsel of the Scoutmaster. He assigns duties and responsibilities to junior leaders, and assists the Scoutmaster with Junior Leader Training.

- **Assistant senior patrol leader** - fills in for senior patrol leader in his absence. He is also responsible for training and giving direction to the quartermaster, scribe, troop historian, librarian, and instructors.
- **Troop Historian** - collects and maintains troop memorabilia and information on former troop members.
- **Librarian** - keeps troop books, pamphlets, magazines, audiovisuals, and merit badge counselor lists available for use by troop members.
- **Instructor** - teaches one or more advancement skills to troop members.
- **Chaplain Aide** - assists in troop religious services and promotes the religious emblems program.
- **Junior assistant Scoutmaster** - a Scout 16 or older who supervises and supports other boy leaders as assigned.
- **Patrol leader** - gives leadership to members of his patrol and represents them on the patrol leaders' council.
- **Assistant patrol leader** - fills in for the patrol leader in his absence.
- **Venture crew chief** - leader of a troop's Venture crew.
- **Varsity team captain** - leader of a troop's Varsity team.
- **Troop guide** - advisor and guide to the new Scout patrol.
- **Den chief** - works with a Cub Scout den as a guide.
- **Quartermaster** - responsible for troop supplies and equipment.
- **Scribe** - the troop secretary.

The Patrol Leaders' Council

The patrol leaders' council, **not the adult leaders**, is responsible for planning and conducting the troop's activities. The patrol leaders' council is composed of the following voting members: senior patrol leader, assistant senior patrol leader, patrol leaders, troop guide, Venture crew chief, Varsity team captain.

The troop's activities are selected and planned at the annual *Troop Operations Weekend (TOW)*. The troop's yearly plan is then submitted to the troop committee for approval. The troop committee either approves the plan or makes alternative suggestions for the patrol leaders' council to consider. At its monthly meetings, the patrol leaders' council organizes and assigns activity responsibilities for the weekly troop meetings. The troop committee interacts with the patrol leaders' council through the Scoutmaster.

INTRODUCTION TO MERIT BADGES

Troop 11 normally conducts two merit badge classes, which are held during troop meetings. One class is held in the fall, and one in the spring. In addition, we organize a Merit Badge Fair typically held on a Saturday, during which a boy can earn up to two merit badges. While the emphasis is on fun and interesting merit badges, there is always an Eagle required badge a boy can work on.

First year scouts generally do not work on merit badges, but rather focus on completing rank requirements toward First Class. Once the boy has attained first class rank, he can then start taking merit badge classes. In addition, there are many opportunities to earn merit badges during a scout's week at Camp Yawgoog.

Pick a Subject. Talk to your Scoutmaster about your interests. Read the requirements of the merit badges you think might interest you. Pick one to earn. Your Scoutmaster will give you the name of a person from a list of counselors. These counselors have special knowledge in their merit badge subjects and are interested in helping you.

Scout Buddy System. *You must have another person with you at each meeting with the merit badge counselor.* This person can be another Scout, your parents or guardian, brother or sister, a relative, or a friend.

Call the Counselor. Get a signed merit badge application from your Scoutmaster. This is also known as the "Blue Card." Fill it out completely. Get in touch with the merit badge counselor and tell him or her that you want to earn the merit badge. The counselor may ask you to come and see him so he can explain what he expects and start helping you meet the requirements.

When you know what is expected, start to learn and do the things required. Ask your counselor to help you learn the things you need to know or do. You should read the merit badge pamphlet on the subject. Many troops and school or public libraries have them.

Show Your Stuff. When you are ready, call the counselor again to make an appointment to meet the requirements. When you go take along the things you have made to meet the requirements. If they are too big to move, take pictures or have an adult tell in writing what you have done. The counselor will ask you to do each requirement to make sure that you know your stuff and have done or can do the things required.

Get the Badge. When the counselor is satisfied that you have met each requirement, he or she will sign your application. Give the signed application to your Scoutmaster so that your merit badge emblem can be secured for you.

Requirements. You are expected to meet the requirements as they are stated -- no more and no less. You are expected to do exactly what is stated in the requirements. If it says "show or demonstrate," that is what you must do. Just telling about it isn't enough. The same thing holds true for such words as "make," "list," "in the field," and "collect," "identify," and "label."

MEETINGS AND COURTS OF HONOR

The Patrol

The Troop is organized into a series of patrols consisting of anywhere from five to eight boys. The patrol is a group of Scouts who belong to a troop and who are probably similar in age, development, and interests. The patrol method allows Scouts to interact in a small group outside the larger troop context, working together as a team and sharing the responsibility of making their patrol a success. A patrol takes pride in its identity, and members strive to make their patrol the best it can be. Patrols will sometimes join with other patrols to learn skills and complete advancement requirements. At other times they will compete against those same patrols in Scout skills and athletic competitions. The members of each patrol elect one of their own to serve as the patrol leader, generally on an annual basis.

Patrol Meetings

Patrol meetings may be held at any time and place. Patrol leaders will plan and coordinate patrol activities outside regularly scheduled Troop activities. The purpose of these meetings is to learn new and develop existing skills, along with a time of fun and fellowship.

Troop Meetings

No patrol stands alone. Together, all the patrols make up a troop. Scout troops have the size and leadership to take on projects and adventures larger than those that can be done by a single patrol. Help keep your troop exciting and lively by coming to the meetings on time. Join in every activity with cheerful enthusiasm. Set your sights on becoming one of your troop's best all-around Scouts. The more of yourself that you give to Scouting, the more Scouting will give to you. Meetings start on time, so you should arrive promptly.

Scoutmaster's Conference

As a new scout, you will need to speak to the Scoutmaster when you are seeking rank advancement. The Scoutmaster will talk to you about the Troop, what you have learned and other items of interest. A Scoutmaster's conference is never something you should fear.

Courts of Honor

The purpose of these meetings is to recognize Scouts who have advanced in rank and/or earned merit badges. We at Troop 11 hold informal courts of honor at the end of our weekly meetings. Parents are always invited and encouraged to attend.

Eagle Courts of Honor

When a Scout achieves the rank of Eagle a special Court of Honor is held. The Court of Honor is chosen by the scout himself, at a location of his choice. Also Scout Executives, leaders from our council and local dignitaries usually attend. All Scouts, as well as other Eagle Scouts, are invited to attend and participate in this special Court of Honor. The ceremony usually lasts about one hour and is followed by a reception. **It is a very special and exciting event, which all Troop 11 scouts should attend.**

UNIFORMS

You are required to have a regulation Boy Scout uniform worn in an official manner. Adult leaders are also required to wear the adult Boy Scout uniform. There are two types of uniform, *Class A and Class B*.

The Scout Uniform

The uniform makes the Scout Troop visible as a force for good and creates a positive youth image in the community. Wearing the uniform is an action that shows your commitment to the aims and purposes of Scouting.

The uniform gives you identity in a world brotherhood of youth who believe in the same ideals.

Class A Uniform

The Class A uniform is the official Boy Scout uniform. The troop requires that you wear this uniform to all Scout meetings and other sanctioned Scout functions that require a Class A uniform, including Camp Yawgoog. The Class A uniform and patches is as follows:

Required

Scout Short or Long Sleeve Shirt

Scout Shorts

Scout Long Pants

Troop 11 Hat

Scout Socks

Scout belt

Troop 11 numerals

Rank Patch*

Leadership Position Patch*

U.S. Flag patch

World Crest patch

Patrol patch*

The following if applicable:

Order of the Arrow Lodge patch

Den Chief Service Cord

Quality Unit Award for the current year only*

Arrow of Light

Religious emblems

* Patches marked with an asterisk are provided by the Troop to each Scout free of charge.

Optional

Temporary patches (such as Camporee Patches) (only one at time)

National Jamboree Patch

Class B Uniform

The class B uniform is a Troop 11 or BSA T-shirt instead of the Boy Scout shirt. Scout shorts, socks, belt and cap are still required items for the Class B uniform.

Where to Get Uniforms

If the cost of a uniform is a financial burden, please see the Scoutmaster for help. Troop 11 maintains a uniform bank of clothing available to all scouts who may need it. We encourage the donation of lightly used uniforms and their use as Scouts often quickly outgrow their uniforms and the uniform bank helps keep costs under control.

Uniforms and other Scout equipment are available from Narragansett Council's two Scout Shops. They are as follows:

[West Bay Scout Shop \(401\) 821- 7005](#)

Monday – Saturday – 10:00 AM to 9:30 PM, Sunday – 12:00 PM to 6:00 PM

Located in the Summit Square/Staples Plaza – Route 2 - Warwick, RI.

[East Bay Scout Shop \(508\) 675-1528](#)

Monday – Saturday – 10:00 AM to 8:00 PM, Sunday – Noon to 6:00 PM

Located at 79 Swansea Mall Drive, Swansea Massachusetts – Route 195 – Exit 3

Uniform Patches

You are required to wear the patches designated under the Class A uniform requirements above. The *Boy Scout Handbook* provides detailed information on the proper placement of all patches and insignia. If you have any questions about the proper placement of insignia see your troop guide or patrol leader for guidance. We also hold inspections from time to time to ensure proper uniform wear.

Rank Advancement: "The Trail to Eagle"

"First Class in the First Year"

For new Scouts the Troop has new Scout patrols. A *Troop Guide*, who is an experienced Scout, is assigned to each new patrol to teach and guide these younger Scouts. In addition, one of the Assistant Scoutmasters has the responsibility for helping the Scouts in these patrols earn the rank of First Class.

Troop 11 strives to have new scouts earn their First Class rank by the end of their first year of Scouting. A First Class scout can hold any elected office within the Troop.



Boy Scout Joining Requirements

(Scout Badge)

These requirements were revised effective on May 15, 2004.

1. Meet age requirements: Be a boy who has completed the fifth grade and be at least 10 years old, or be 11 years old, or have earned the Arrow of Light Award and be at least 10 years old, and be under 18 years old.
2. Complete a Boy Scout application and health history signed by your parent or guardian.

3. Find a Scout troop near your home. **(To find a troop, contact your local Boy Scout Council. The Council name, address and phone number can be found on [BSA's Council Locator Page](#).)**
4. Repeat the Pledge of Allegiance.
5. Demonstrate the Scout sign, salute, and handshake.
6. Demonstrate tying the square knot (a joining knot).
7. Understand and agree to live by the [Scout Oath or Promise](#), [Law](#), [motto](#), and [slogan](#), and the [Outdoor Code](#).
8. Describe the Scout badge.
9. Complete the Pamphlet Exercises. With your parent or guardian, complete the exercises in the pamphlet "*How to Protect Your Children from Child Abuse: A Parent's Guide*".
10. Participate in a Scoutmaster conference. Turn in your Boy Scout application and health history form signed by your parent or guardian, then participate in a Scoutmaster conference.

Tenderfoot Rank Requirements

These requirements became effective on January 1, 2008.

NOTE: These requirements may be worked on simultaneously with those for Second Class and First Class; however these ranks must be earned in sequence.

1. Present yourself to your leader, properly dressed, before going on an overnight camping trip. Show the camping gear you will use. Show the right way to pack and carry it.
2. Spend at least one night on a patrol or troop campout. Sleep in a tent you have helped pitch.
3. On the campout, assist in preparing and cooking one of your patrol's meals. Tell why it is important for each patrol member to share in meal preparation and cleanup, and explain the importance of eating together.
4.
 - A. Demonstrate how to whip and fuse the ends of a rope.
 - B. Demonstrate you know how to tie the following knots and tell what their uses are: two half hitches and the taut-line hitch.
5. Explain the rules of safe hiking, both on the highway and cross-country, during the day and at night. Explain what to do if you are lost.
6. Demonstrate how to display, raise, lower, and fold the American flag.
7. Repeat from memory and explain in your own words the [Scout Oath](#), [Law](#), [motto](#), and [slogan](#).
8. Know your patrol name, give the patrol yell, and describe your patrol flag.
9. Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhood. Describe what a bully is and how you should respond to one.

10.
 - A. Record your best in the following tests:
 - Push-ups
 - Pull-ups
 - Sit-ups
 - Standing long jump
 - 1/4 mile walk/run
 - B. Show improvement in the activities listed in requirement 10a after practicing for 30 days.
11. Identify local poisonous plants; tell how to treat for exposure to them.
12.
 - A. Demonstrate how to care for someone who is choking.
 - B. Show first aid for the following:
 - Simple cuts and scrapes
 - Blisters on the hand and foot
 - Minor (thermal/heat) burns or scalds (superficial, or first degree)
 - Bites and stings of insects and ticks
 - Venomous snakebite
 - Nosebleed
 - Frostbite and sunburn
13. Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.
14. Participate in a Scoutmaster conference.*
15. Complete your board of review

Second Class Rank Requirements

These requirements became effective on January 1, 2008

NOTE: These requirements may be worked on simultaneously with those for the Tenderfoot and First Class ranks; however these ranks must be earned in sequence.

1.
 - A. Demonstrate how a compass works and how to orient a map. Explain what map symbols mean.
 - B. Using a compass and a map together, take a 5-mile hike (or 10 miles by bike) approved by your adult leader and your parent or guardian.*
2.
 - A. Since joining, have participated in five separate troop/patrol activities (other than troop/patrol meetings), two of which included camping overnight.

- B. On one of these campouts, select your patrol site and sleep in a tent that you pitched.
 - C. On one campout, demonstrate proper care, sharpening, and use of the knife, saw, and ax, and describe when they should be used.
 - D. Use the tools listed in requirement 2c to prepare tinder, kindling, and fuel for a cooking fire.
 - E. Discuss when it is appropriate to use a cooking fire and a lightweight stove. Discuss the safety procedures for using both..
 - F. Demonstrate how to light a fire and a lightweight stove.
 - G. On one campout, plan and cook over an open fire one hot breakfast or lunch for yourself, selecting foods from the food pyramid. Explain the importance of good nutrition. Tell how to transport, store, and prepare the foods you selected.
3. Participate in a flag ceremony for your school, religious institution, chartered organization, community, or troop activity.
 4. Participate in an approved (minimum of one hour) [service project](#).
 5. Identify or show evidence of at least ten kinds of wild animals (birds, mammals, reptiles, fish, mollusks) found in your community.
 6.
 - A. Show what to do for "hurry" cases of stopped breathing, serious bleeding, and ingested poisoning.
 - B. Prepare a personal first aid kit to take with you on a hike.
 - C. Demonstrate first aid for the following:
 - Object in the eye
 - Bite of a suspected rabid animal
 - Puncture wounds from a splinter, nail, and fishhook
 - Serious burns (partial thickness, or second degree)
 - Heat exhaustion
 - Shock
 - Heatstroke, dehydration, hypothermia, and hyperventilation
 7.
 - A. Tell what precautions must be taken for a safe swim.
 - B. Demonstrate your ability to jump feetfirst into water over your head in depth, level off and swim 25 feet on the surface, stop, turn sharply, resume swimming, then return to your starting place.
 - C. Demonstrate water rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible, and explain why and how a rescue swimmer should avoid contact with the victim.
 8.
 - A. Participate in a school, community, or troop program on the dangers of using drugs, alcohol, and tobacco, and other practices that could be harmful to your health. Discuss your participation in the program with your family.
 - B. Explain the three R's of personal safety and protection.
 9. Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.

10. Participate in a Scoutmaster conference.*
11. Complete your board of review.

* If you use a wheelchair or crutches, or if it is difficult for you to get around, you may substitute "trip" for "hike" in requirement 1b.

First Class Rank Requirements

These requirements became effective on January 1, 2008.

NOTE: These requirements, and those for Tenderfoot and Second Class may be worked on simultaneously; however these ranks must be earned in sequence.

1. Demonstrate how to find directions during the day and at night without using a compass.
2. Using a compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items (tree, tower, canyon, ditch, etc.)
3. Since joining, have participated in ten separate troop/patrol activities (other than troop/patrol meetings), three of which included camping overnight.
4.
 - A. Help plan a patrol menu for one campout that includes at least one breakfast, one lunch, and one dinner and that requires cooking at least two meals. Tell how the menu includes the foods from the food pyramid and meets nutritional needs.
 - B. Using the menu planned in requirement 4a, make a list showing the cost and food amounts needed to feed three or more boys and secure the ingredients.
 - C. Tell which pans, utensils, and other gear will be needed to cook and serve these meals.
 - D. Explain the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables, and other perishable food products. Tell how to properly dispose of camp garbage, cans, plastic containers, and other rubbish.
 - E. On one campout, serve as your patrol's cook. Supervise your assistant(s) in using a stove or building a cooking fire. Prepare the breakfast, lunch, and dinner planned in requirement 4a. Lead your patrol in saying grace at the meals and supervise cleanup.
5. Visit and discuss with a selected individual approved by your leader (elected official, judge, attorney, civil servant, principal, teacher) your constitutional rights and obligations as a U.S. citizen.

6. Identify or show evidence of at least ten kinds of native plants found in your community.
7.
 - A. Discuss when you should and should not use lashings
 - B. Demonstrate tying the timber hitch and clove hitch and their use in square, shear, and diagonal lashings by joining two or more poles or staves together.
 - C. Use lashing to make a useful camp gadget.
8.
 - A. Demonstrate tying the bowline knot and describe several ways it can be used.
 - B. Demonstrate bandages for a sprained ankle, and for injuries on the head, the upper arm, and the collarbone.
 - C. Show how to transport by yourself, and with one other person, a person:
 - from a smoke-filled room
 - with a sprained ankle, for at least 25 yards.
 - D. Tell the five most common signals of a heart attack. Explain the steps (procedures) in cardiopulmonary resuscitation (CPR).
9.
 - A. Tell what precautions must be taken for a safe trip afloat.
 - B. Successfully complete the [BSA swimmer test](#).
 - C. With a helper and a practice victim, show a line rescue both as tender and rescuer. (The practice victim should be approximately 30 feet from shore in deep water.)
10. Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.
11. Tell someone who is eligible to join Boy Scouts, or an inactive Boy Scout, about your troop's activities. Invite him to a troop outing, activity, service project or meeting. Tell him how to join, or encourage the inactive Boy Scout to become active.
12. Describe the three things you should avoid doing related to use of the Internet. Describe a cyberbully and how you should respond to one.
13. Participate in a Scoutmaster conference. *
14. Complete your board of review.

Star Rank Requirements

These requirements were revised effective on January 1, 2000.

1. Be active in your troop and patrol for at least 4 months as a First Class Scout.

2. Demonstrate scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.
3. Earn 6 merit badges, including 4 from [the required list for Eagle](#).*

4. While a First Class Scout, take part in [service projects](#) totaling at least 6 hours of work. These projects must be approved by your Scoutmaster.
5. While a First Class Scout, serve actively 4 months in one or more of the following positions of responsibility (or carry out a Scoutmaster-assigned leadership project to help the troop):

Boy Scout troop.

- Patrol leader,
- assistant senior
- patrol leader,
- senior patrol leader,
- troop guide,
- Order of the Arrow troop representative,
- den chief,
- scribe,
- librarian,
- historian,
- quartermaster,
- bugler,
- junior assistant Scoutmaster,
- chaplain aide, or
- instructor.

Varsity Scout team.

- Captain,
- cocaptain,
- program manager,
- squad leader,
- team secretary,
- Order of the Arrow team representative,
- librarian,
- historian,
- quartermaster,
- chaplain aide,
- instructor, or
- den chief.

Venturing crew / Sea Scout ship.

- President,
- vice president,
- secretary,
- treasurer,
- boatswain,
- boatswain's mate,
- yeoman,
- purser, or
- storekeeper
- **quartermaster***
- **guide***
- **historian***
- **den chief***

***The last four positions are not listed as an eligible positions for Venturers in the 2008 edition of Boy Scout Requirements due to an editorial error. We have confirmed with the staff of the BSA National Director of Boy Scout Advancement that these positions are acceptable for advancement to Star and Life.**

6. Take part in a Scoutmaster conference *
7. Complete your board of review.

Life

Rank Requirements

These requirements were revised effective on April 1, 1999.

1. Be active in your troop and patrol for at least 6 months as a Star Scout.
2. Demonstrate Scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life.
3. Earn 5 more merit badges (so that you have 11 in all), including any 3 more from the [required list for Eagle](#).
_____(required for Eagle)*
_____(required for Eagle)*
_____(required for Eagle)*

4. While a Star Scout, take part in [service projects](#) totaling at least 6 hours of work. These projects must be approved by your Scoutmaster.
5. While a Star Scout, serve actively 6 months in one or more of the positions of responsibility listed in [requirement 5 for Star Scout](#) (or carry out a Scoutmaster-assigned leadership project to help the troop).
6. Take part in a Scoutmaster conference *
7. Complete your board of review.

Eagle

Rank Requirements

These requirements became effective on January 1, 2008.

1. Be active in your troop and patrol for at least 6 months as a Life Scout.
2. Demonstrate Scout spirit by living the Scout Oath (Promise) and Scout Law in your everyday life. List the names of individuals who know you personally and would be willing to provide a recommendation on your behalf, including parents/guardians, religious, educational, and employer references.
3. Earn a total of 21 merit badges (10 more than you already have), including the following:
 - A. [First Aid](#)
 - B. [Citizenship in the Community](#)
 - C. [Citizenship in the Nation](#)
 - D. [Citizenship in the World](#)
 - E. [Communications](#)

- F. [Personal Fitness](#)
 - G. [Emergency Preparedness](#) OR [Lifesaving](#)
 - H. [Environmental Science](#)
 - I. [Personal Management](#)
 - J. [Swimming](#) OR [Hiking](#) OR [Cycling](#)
 - K. [Camping](#), and
 - L. [Family Life](#)*
4. While a Life Scout, serve actively for a period of 6 months in one or more of the following positions of responsibility:

Boy Scout troop.

- Patrol leader,
- assistant senior patrol leader,
- senior patrol leader,
- troop guide,
- Order of the Arrow troop representative,
- den chief,
- scribe,
- librarian,
- historian,
- quartermaster,
- junior assistant Scoutmaster,
- chaplain aide, or
- instructor.

Varsity Scout team.

- Captain,
- cocaptain,
- program manager,
- squad leader,
- team secretary,
- Order of the Arrow team representative,
- librarian,
- quartermaster,
- chaplain aide,
- **historian,***
- instructor, or
- den chief.

***Historian is not listed as an eligible position for Varsity Scouts in the 2008 edition of Boy Scout Requirements, nor on the current Eagle Scout Application, but we have confirmed with the staff of the BSA National Director of Boy Scout Advancement that this position is acceptable for advancement to Eagle.**

Venturing crew / Sea Scout ship.

- President,
- vice president,
- secretary,
- treasurer,
- quartermaster,
- historian,
- guide,
- **den chief*,**
- boatswain,
- boatswain's mate,
- yeoman,
- purser, or
- storekeeper

***Den Chief is not listed as an eligible position for Venturers in the 2008 edition of Boy Scout Requirements, but is listed on the current Eagle Scout Application. We have confirmed with the staff of the BSA National Director of Boy Scout Advancement that this position is acceptable for advancement to Eagle.**

5. While a Life Scout, plan, develop, and give leadership to others in a [service project](#) helpful to any religious institution, school, or community. (The project should benefit an organization other than Boy Scouting.) The project idea must be approved by the organization benefiting from the effort, your Scoutmaster and

- troop committee and the council or district before you start. You must use the [Eagle Scout Leadership Service Project Workbook](#), BSA publication No. 18-927, in meeting this requirement.
- 6.
 7. While a Life Scout, plan, develop, and give leadership to others in a [service project](#) helpful to any religious institution, school, or community. (The project should benefit an organization other than Boy Scouting.) The project idea must be approved by the organization benefiting from the effort, your Scoutmaster and troop committee and the council or district before you start. You must use the [Eagle Scout Leadership Service Project Workbook](#), BSA publication No. 18-927, in meeting this requirement.
 8. Take part in a Scoutmaster conference. *
 9. Successfully complete an Eagle Scout board of review

Note: All requirements must be completed before a candidate's 18th birthday, however the Eagle Scout board of review can be held after the candidate's 18th birthday.

****NOTE ON SCOUTMASTERS CONFRENCES BOY ATTENDANCE TO MEETING AND CAMPOUTS SHOULD BE MORE THAN 50% BEFORE ASKING FOR CONFERENCE***

***** ATTENDANCE FOR SCOUTING FOR FOOD IS MANDATORY*****



TROOP 11'S OUTDOOR PROGRAM

Outdoor activities play a central role in Scouting. Troop 11 has a very active outdoor program that promotes camping skills while having fun.

Weekend Camping Trips

The Troop participates in several outdoor activities throughout the year. In order to attend one of these trips you must register, pay the fee, and turn in a permission and medical advisory slip prior to the trip. A parent or legal guardian must sign this slip.

We normally meet on Friday night at the campout location take roll call and collect any permission slips needed. ***Unless otherwise specified, parents are responsible for transportation to and from campouts. Parents must sign a permission slip for each campout unless parent is attending as a leader.*** We normally have parents return by 10:00 am on Sunday for pick up.

Patrol and troop equipment must be taken care of before scouts are dismissed (*generally a 30-minute window is provided to pack the patrol gear*). If patrol equipment is assigned and taken by a scout for cleaning, such as tents, tarps and tools, it must be returned to the Quartermaster by the next Troop meeting. Only active Scouts (dues paid), and registered Scout leaders can go on a trip.

Most camping trips involved "patrol cooking". If you are the designated shopper, you will need to buy food as specified on the patrol-shopping list and stay within the budget amount. You must submit the sales slip to the committee treasurer for reimbursement. *Note: Reimbursement will never exceed the budgeted amount. Also, patrols are responsible for providing coolers to carry perishables to the campout. The quartermaster provides non-perishable food bins.*

Yawgoog Summer Camp (WWW.YAWGOOG.ORG)

Yawgoog summer camp is meant for all Scouts. We camp in Camp Medicine Bow, Dan Boone campsite during Week 4. The cost is approximately \$270 with a free hat for early bird signup. Monies received from our fundraisers helps underwrite part of the cost. We strongly encourage all Scouts who can attend camp to do so. If the expense will cause a hardship, the Troop can provide assistance through camperships. Parents should contact the Scoutmaster or the Troop Committee Chairperson. All financial assistance is handled discreetly and confidentially. Summer Camp is a lot of fun. There is swimming, boating, and opportunities to earn a variety of merit badges and other activities you can only do at Yawgoog.

We always have a parents meeting for those new scouts and their parents. Our adult leadership covers what and how to pack, spending money, medications and other essential topics.

Spring and Fall Camporees

We attend Camporees as offered by Narragansett Council and Shawomet District. Some of these are designed to allow a scout the opportunity to earn a merit badge in a weekend. They are always a lot of fun.

District Winter Event

The winter event is held each year in January at Champlin Scout Reservation in Cranston. This event is where the boys race their sleds; build fires, pitch tents, and other skills for points. We also try to out-cook other troops in baked beans or chili, chicken or turkey and other foods.

District Winter Event

The winter event is held each year in January at Champlin Scout Reservation in Cranston. This event is where the boys race their sleds; build fires, pitch tents, and other skills for points. We also try to out-cook other troops in baked beans or chili, chicken or turkey and other foods.

EQUIPMENT AND CLOTHING FOR CAMPING

This section is intended as a supplement to the information in Chapter 2 of the Boy Scout Handbook.

“Be Prepared is more than the Scout Motto”.

It can mean the difference between a great outdoor experience and a boy leaving the troop as he did not like being wet and cold. To that end, it is very important that you, as a parent understand the importance of your boy being properly outfitted when he is outdoors. You can ask the Scoutmaster or Assistant Scoutmasters who have camped and they will be glad to give you guidance. If your son decides to continue scouting, there will be many opportunities to purchase or upgrade his equipment, such as birthdays, holidays, etc. We recommend buying quality gear once, and not having to worry about it

again. There are several places where you can get camping gear:

- **Campmor** is a retail camping store in New Jersey. They also have a large catalog and web page from which you can purchase items for your scout. The Internet site, www.campmor.com is well designed, and if you buy something, it is usually at your door in a few days. E-mail them for a free catalog.
- **Eastern Mountain Sports (EMS)** is a retail camping store located in Garden City, Cranston. Their equipment is high quality, and the staff is very knowledgeable. While their prices are not cheap, there is usually a sale going on, or check the clearance portion of the store for bargains.
- **Camp Coleman** is an outlet store located at Wrentham Factory Outlets, Wrentham, Mass. They stock all types of Coleman products, and give a discount to scouts who show their card.
- The two Narragansett Council **Scout Stores** (p-13, 14) also have some camping gear. In addition, there is a national BSA web page www.scoutstuff.com. You can now buy direct from the site, or you can order it from the scout stores.

Troop 11 has developed a packing checklist, which we strongly encourage scouts to follow and parents to monitor. Many scouts use the list for every campout, so they don't forget anything. We also have a separate packing list for Yawgoog, but the following one is for our routine weekend campouts.

Troop 11 Coventry

Routine Camping Trip Packing Demonstration/ Checklist

Remember: Troop 11 Coventry camps in **ALL** weather so follow the Scout Motto:
BE PREPARED

Wear or Pack:

Troop Hat (**ALWAYS** bring to every event)
Clothing (appropriate for the weather) (always check weather for the weekend)
Jacket (**NO NYLON**) (pants, jackets, shirts, etc.)
Waterproof Boots (sneakers get wet too fast and do not dry fast)
Watch

Backpack (Put clothing in **SEPARATE** large Ziploc bags). Everything must be secured to the backpack:

Scout Handbook

Pen and Paper

Three changes of clothes (shirt, underwear, socks, one extra if rain is predicted.)

One extra pair of pants

Sleeping Wear (tee shirt, sweat pants, socks, knit hat)
Hooded Sweatshirt or sweater
Wool Cap
Gloves
Hand Warmers (chemical kind)
First Aid Kit
Sewing Kit (optional)
Pocketknife (must have Totin-Chit before a scout can use)
Insect spray (in spray bottle or towelets, not aerosol)
Sun Screen
Mess Kit (could substitute a plastic plate and bowl)
Knife, Fork and Spoon (not plastic)
Plastic Cup (not metal)
Flashlight or headlamp (check operation before you pack)
Extra bulb and batteries for flashlight
Spare flashlight (optional)
Compass (optional)
Length of Rope (to tie backpack to tree)
Three Leaf Size Trash Bags (to cover pack and sleeping bag)
Rain Gear (jacket with hood and pants, not the \$1.99 brand, will last two minutes in the field)
Face Cloth
Hand Towel
Spare Boots (optional)
Toiletries (Toothbrush, Soap, Deodorant, Toothpaste, Comb or Brush, Mirror (optional) Tissues

Sleeping Gear

- Sleeping Bag – Zero Degree Rated, (Polyfill is preferred over down, will stay warm if wet.)
- Sleeping Mat
- Fleece Blanket (for inner liner)
- Summer Fleece Sleeping Bag (for outer double bag, optional)

- Pillow (optional)

DO NOT BRING:

Electronic Devices of any kind (Walkman, Game boy, Radios, CD players, etc.)

No Snacks (animals will get into your pack and tear things apart)

Matches

Aerosol Cans of any kind

Nylon Clothing

SCOUT: Must pack all items (Hint: lay out items on floor, check each item with this list, then pack.)

PARENTS: Supervise Only (Do Not Pack any Items)

Troop 11 Coventry **Winter/ Cold Weather Camping Trip Checklist and Guide**

Cold Weather as defined by BSA is camping in weather where the average temperature is below 50 degrees Fahrenheit and conditions are cold, wet and windy.

The most important thing to remember about cold winter camping is to **KEEP DRY**. Moisture will reduce the insulating properties of almost everything.

To keep yourself warm, remember the word cold.

- C** keep yourself and your clothes **CLEAN**
- O** avoid **OVERHEATING**
- L** wear clothes **LOOSE** and in **LAYERS**
- D** keep **DRY**

What to Pack for two-day campout *(In addition or substitution of what you would normally bring):*

Put all clothes in sealed Zip-Lock Bags

- ☐ 2 sets of Long Thermal Underwear – polypropylene is best.
- ☐ 2 Shirts for inner layer – Wool, polypropylene
- ☐ 2 pairs of heavy socks – wool recommended
- ☐ 2 pairs of lighter socks – polypropylene is best (to be worn under heavy socks)

- ☐ 2 pairs of wool or synthetic pants (NO cotton which absorbs moisture)
- ☐ Parka or heavy jacket – Wool is best – Nylon will burn
- ☐ Windbreaker that can be worn under parka or heavy jacket.
- ☐ Raingear
- ☐ Boots (waterproof) – Leather is best - **NO SNEAKERS!** Bring an extra pair in case.
- ☐ Mittens- Wool is best. Bring gloves as extra pair.
- ☐ Hat – Stocking hat – wool or polypropylene is best – facemask type for extra cold days. Bring an extra for bed.
- ☐ Sweat shirt and pants or long underwear for bed.

DON'T SLEEP IN THE CLOTHES YOU WORE ALL DAY!

**Remember: If you have to stay near the fire to stay warm ...
You are NOT dressed properly!**

Bedding

- ☐ **Sleeping bag**
 - Mummy bag with additional fleece liner is best (Zero Degree Rated)
 - Or put two sleeping bags together.
 - Or blanket liner inside sleeping bag.
 - ☐ **Ground insulation**
 - Ground cloth (plastic barrier) to keep ground moisture away from your bag.
 - Sleeping pad – closed cell foam is best
- Note: A good rule of thumb is to have 2 or 3 times the insulation under you than over you.



With just a little preparation, you can spend a cold night in camp warm & comfy.

Key Factors · Sleeping Bag · Sleeping Pad · Sleeping Clothes

Other Reminders: Most Scouts have a sleeping bag but few have one that is adequate for subfreezing temperatures. Here are some alternatives.

- Winter Weight Bag (very expensive).
- Sleeping bag within a bag. Two lighter weight bags may be combined, one inside the other to achieve or surpass the insulating ability of a winter weight bag.
- Sleeping bag liner. It is designed to fit inside another sleeping bag. A liner can be fairly expensive but can also be used as a warm weather bag.
- Improvise a liner with a blanket. Fold the blanket lengthwise to form an envelope into which you slide feet-first. Overlap the edges to prevent drafts. Fold the bottom to avoid bunching as well as drafts but leave enough room so your feet aren't cramped. Place an insulating barrier between you and the ground.

Other Helpful Cold Weather Advice

- Layer your clothing. Wear several layers instead of one heavy layer. This way you can better regulate the amount of insulation. If you get warm you can take layers off and add some more clothing layers if you get cold.
- Pack all of your clothes in a sealed Zip Lock Bag.
- Keep yourself dry from both weather and perspiration.
- Wear loose clothing to optimize insulation
- Wear a poncho instead of a raincoat. A raincoat will make you perspire.
- Never wear athletic shoes. Nylon hiking boots do not provide adequate insulation.
- Waterproof your leather boots with appropriate commercial treatment.
- If you choose to wear rubberized boots remember that they don't provide adequate ventilation. Change your socks if they become damp.
- Wear mittens instead of gloves when you don't need independent use of your fingers.
- Use socks for mittens in a pinch.
- Wear a stocking cap or other warm hat. One that covers the ears and neck area is particularly effective. REMEMBER MOST HEAT LOSS IS FROM THE HEAD. Wearing a warm hat warms the rest of your body too.
- Wear a scarf to reduce heat loss around the neck. Use a "ski mask" or scarf over your face for protection from the cold and wind.
- Pull trouser legs over top of shoes to keep out snow. You tie or tape them to make a seal.
- If at night you get cold let an adult leader know so action can be taken before injury from cold occurs. It is better to be kidded than to risk hypothermia.
- Go to the latrine before bed – saves you a trip in the middle of the night in the cold.
- Wear a hat or hooded sweatshirt at night.
- If you have room, put the next day's clothes in the bottom of your bag to warm up.
- Organization is very important in cold weather camping. Good meals, proper shelter and comfortable sleeping arrangements make it more enjoyable.

- Snow and ice can be used for drinking only after it is boiled Snow and ice will also lower your body temperature.
- Drink plenty of water during the day.
- Don't sleep in the clothes you wore all day.
- Tent placement, if possible should be where the tent can catch the sunshine in the morning. This will allow any ice, dew or frost to dissipate. Cold air sinks so the highest point is best. Try to choose a site that will protect you from the wind.
- If your feet are cold put on a hat.
- Eat a candy bar before bed to increase your metabolism to keep you warm.

Hypothermia

Hypothermia is the lowering of the inner core temperature of the body. It can and usually happens above freezing. The victim may not recognize the symptoms and may not be able to think clearly enough to react. Injury or death may result.

Predisposing conditions:

- Poor physical condition
- Inadequate nutrition and water intake
- Thin build
- Non-protective clothing
- Getting wet
- Inadequate protection from the wind, rain and snow.
- Exhaustion

Symptoms

- Loss of ability to reason
- Shivering
- Slowing, drowsiness, fatigue
- Stumbling
- Amnesia
- Irrational, poor judgment
- Hallucinations
- Cyanosis (blueness of skin)
- Dilation of pupils of eyes
- Decreased heart and respiration rate

Treatment

- Shelter victim from wind and weather.

- Insulate the victim from the ground.
- Change wet clothing.
- Put on windproof, waterproof gear.
- Increase exercise, if possible.
- Put in pre-warmed sleeping bag.
- Give hot drinks followed by candy or other high-sugar foods.
- Apply external heat from hot stones, hot canteens.
- Huddle for body heat from others.
- Place victim in a tub of 105-degree water. Never above 110 degrees.

Prevention

- Keep rested. Maintain good nutrition.
- Consume plenty of high-energy food.
- Use proper clothing.
- Get plenty of exercise. Don't sit around too much.
- Use the buddy system. Watch each other for signs of hypothermia.
- Take immediate corrective action if there are any signs of hypothermia.

SERVICE PROJECTS

Living the Scout Oath and Law means that we help other people. Troop 11 is committed to the ideals contained in the Oath and Law and performs service projects each year. Our boys are required to help in our troop service projects.

Scouting for Food

This is a national “*good turn*” project in which scouts collect food for distribution to local food pantries. This national program began in 1988 and is now the largest food collection program in the United States. All of the Boy Scout troops and cub packs of Narragansett Council participate in this project each year. Each year, Narragansett Council scouts collect between 300,000 and 400,000 pounds of food. It takes place in October over two weekends. The first week the Scouts distribute bags to individual homes. The following week the Scouts collect the bags and deliver them to the Rhode Island Food Bank. The class A uniform is worn for this project.

Other Service Projects

Troop 11 also holds an annual church cleanup to thank Sts. John and Paul Parish for sponsoring us, and to do a good turn. We have also “adopted a senior citizen” from the community and shoveled her snow when needed.



The Order of the Arrow is Scouting's National Honor Society.

Purpose

The purpose of the Order of the Arrow is fourfold:

- To recognize those Scout campers who best exemplify the Scout Oath and Law in their daily lives
- To develop and maintain camping traditions and spirit
- To promote Scout camping
- To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others

History

The Order of the Arrow (OA) was founded by Dr. E. Urner Goodman and Carroll A. Edson in 1915 at the Treasure Island Camp of the Philadelphia Council, Boy Scouts of America. It became an official program experiment in 1922 and was approved as part of the Scouting program in 1934.

In 1948 the OA, recognized as the BSA's national brotherhood of honor campers, became an official part of the national camping program of the Boy Scouts of America.

Membership

The OA has more than 176,000 members located in lodges affiliated with approximately 327 BSA local councils.

Eligibility

Their fellow unit members elect scouts to the Order, following approval by the Scoutmaster or Varsity team Coach. To become a member, a youth must be a registered member of a Boy Scout troop or Varsity Scout team and hold First Class rank. The youth must have experienced fifteen days and nights of Boy Scout camping during the two-year period prior to the election. The fifteen days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the Boy Scouts of America. The balance of the camping must be overnight, weekend, or other short-term camps. Adult selection is based on their ability to perform the necessary functions to help the Order fulfill its purpose, and is not for recognition. Selected adult Scouters must be an asset to the Order because of demonstrated abilities, and provide a positive role model for the youth members of the lodge.

Induction

The induction ceremony, called the Ordeal, is the first step toward full membership. During the experience, candidates maintain silence, receive small amounts of food, work on camp improvement projects, and are required to sleep alone, apart from other campers. The entire experience is designed to teach significant values.

Brotherhood Membership

After 10 months of service and fulfilling certain requirements, a member may take part in the Brotherhood ceremony, which places further emphasis on the ideals of Scouting and the Order. Completion of this ceremony signifies full membership in the OA.

Vigil Honor

After two years of service as a Brotherhood member, and with the approval of the national Order of the Arrow Committee, a Scout may be recognized with the Vigil Honor for outstanding service to Scouting, his lodge, and the community. This honor is bestowed by special selection and is limited to one person for every 50 members registered with the lodge each year.

Lodges

Each local Boy Scout council is encouraged to have an Order of the Arrow lodge. Each lodge is granted a charter from the National Council, BSA, upon annual application. The OA lodge helps the local council provide a quality Scouting program through recognition of Scouting spirit and performance, development of youth leadership and service, promotion of Scout camping and outdoor programs, and enhancement of membership tenure.

Sections

An Order of the Arrow section consists of lodges within a geographic area of the region. Once every year, representatives of lodges in the section come together for a conclave to share in fellowship, skills, and training. A section is lead by three youth officers, the Section Chief, Section Vice-Chief, and Section Secretary, who are advised by an adult Section Adviser and professional Section Staff Adviser. All of the elected section chiefs are invited form the conference committee for a national Order of the Arrow event, which is held under the guidance of the national Order of the Arrow Committee.

Region Leadership

The region chief is the youth leader of the region elected by the section chiefs in his region. This election is held in conjunction with called meetings of the section chiefs to elect the national chief and vice-chief, as well as to plan a national Order of the Arrow event. The region Order of the Arrow chairman is an adult appointed by the region director. The professional adviser for the region is a staff member assigned to the position by the region director. All three of the OA region leaders serve as members of the national Order of the Arrow Committee.

National Leadership

The national chief and vice-chief are Arrowmen elected by the section chiefs during the annual national planning meeting. They serve as members of the national Order of the Arrow Committee, providing the opinion of youth on national OA policy. They also serve as the presiding officers for the national OA event. Their term of office is specified by the national committee, and is currently one year. They are advised in their responsibilities by the national committee chairman and national director of the Order of the Arrow.

The national OA committee chairman is appointed by the chairman of the national Boy Scout Committee. The professional adviser is the director of the Order of the Arrow, a member of the national Boy Scout Division staff.

This material was adapted from the "OA Fact sheet" from the BSA national office, and the Guide for Officers and Advisers.

Revised 11/24/01.

INFORMATION RESOURCES

A key to the success of Troop 11's program is good communication. The Troop provides the following information resources:

Troop 11 web site

<http://members.cox.net/mlang1962/index.html>

The Troop maintains an active web site. The site contains a wealth of information about the Troop and its activities. Check it often!

Narragansett Council web site

<http://www.narragansettbsa.org>

Boy Scouts of America web site

<http://www.scouting.org>

Troop Library

The Troop Scribe maintains a library of merit badge booklets, which you can borrow while you are working on a merit badge. You are encouraged to donate merit badge booklets that you have purchased and no longer need. The Troop also provides appropriate training guides and manuals for youth leadership courses.

DUES AND FUNDRAISING

Dues and Costs

Dues: \$75.00

For Scout year (Sept. -Aug.) \$37.50 payable by last Thursday in September and \$37.50 payable by last Thursday in January.

Registration Fee:

WEBELOS ONLY: \$26.60 + 37.50 dues= 64.10

To cover Scout handbook (\$7.95), tabs (\$1.65), Troop hat (\$7.00), and crossover fee (\$1.00) if the boy is registered with BSA, Boys Life (\$9.00), **plus prorated dues.**

NEW SCOUT ONLY: \$35.60 + Prorated Dues

To cover Scout handbook (\$7.95), tabs (\$1.65), Troop hat (\$7.00), and registration fee (\$10.00), Boys Life Magazine (\$9.00) plus a prorated fee for dues.

The Council seeks contributions through its ***Friends of Scouting Campaign***. Funds from this program help support council wide activities.

Fundraising

Troop 11 conducts fundraising each year to help defray the cost of running the troop. Scouts are expected to assist in these fundraising efforts. To help defray costs of scouting, we have developed a scout fund, also known as "Scout-Bucks". Any profit made at the fundraiser after expenses will be divided 50% for the Scouts and 50% for the Troop. The Scouts' portion will be equally divided among the Scouts who helped with the fundraiser; depending upon the total hours worked, and will be placed in each Scout's account under control of the Troop Treasurer. The Scout may access this account for any Scout related item (Uniforms, Equipment, Dues, Yawgoog, etc.). If the Scout has any questions as to the qualification of the purchase for reimbursement, he should obtain prior approval from the Scoutmaster. The Scout must present a receipt to the Troop Treasurer to obtain reimbursement for the item purchased. There will be no reimbursement without a receipt.

Popcorn Sales

A major fundraising event held each year is the annual Popcorn Sales held in late fall. The scouts are given approximately four weeks to take orders for various popcorn products. Approximately three weeks later the scouts pick up their orders and deliver to those who placed orders with them earlier. The scouts earn money and prizes for sales.

Pasta Dinner/ Steak Fry

We hold a pasta dinner/ steak fry in which scouts sell tickets to earn money for the troop. They are expected to sell tickets and/or assist with the meal itself. This has been a very successful fundraiser for our troop, and is fun for all who attend.

Friends of Troop 11 Golf Tournament

A major fundraiser that has helped the Troop greatly as been the annual golf tournaments
We have raise close to \$8000 to help the troop if interested see the scoutmaster

SAFETY

The most important aspect of any Scouting activity is safety. Troop 11 shows its belief in safe Scouting through the following practices, as directed by the BSA National Standards set forth in *A Guide to Safe Scouting*.

Two-Deep Leadership

In any Scouting activity there MUST be at least two registered adult leaders present.

Tent Rules

No Scout is allowed in an adult tent other than his parent or legal guardian. Scouts tent with scouts of similar age.

Youth Protection Training

All adult leaders are required to complete the council sponsored Youth Protection training program every two years. We also show a training video to the boys in the Fall. You will be asked to sign a permission slip.

ADULT LEADERSHIP

Adult Organization

The adult organization of Troop 11 consists of two key segments. The first is the Troop Committee and the second is the Scoutmaster and his Assistants.

Troop Committee

The purpose of the Troop Committee is to oversee the Troop's programs. They are responsible for selecting a Scoutmaster and helping the Scoutmaster and the Assistant Scoutmasters by taking care of the administrative aspects of Troop operations. This frees the Scoutmaster and Assistants to work with the boys.

Committee Chairperson: oversees the entire Troop committee.

Chartered Organization Representative: is responsible for working with both the Troop and the Church as the chartered organization, or sponsor of the Troop.

Secretary: is responsible for the minutes of every committee meeting and any correspondence, letters of donations, etc. that are issued.

Treasurer: is responsible for overseeing the financial details of the Troop and for keeping records and tabs on the Troop budget.

Advancement Chairperson: is responsible for keeping track of all the advancement records for all Scouts.

Fund-Raising Chairperson: is responsible for coordinating the fund-raisers held by the Troop throughout the year.

Outdoors Chairperson: works on coordinating all Troop activities and oversees the maintenance of Troop equipment.

Social Chairperson: provides refreshments at all Courts of Honor and oversees the planning of Eagle courts of Honor and other recognition dinners.

The Committee strongly encourages parents who are interested in possible Committee membership to contact the Committee Chairperson.

The Committee meets on the second Thursday of each month at 7:00 at the Sts. John and Paul Catholic Church. Anyone connected with the Troop is welcome to attend these meetings.

Scout Master and Assistants

While the Troop committee represents the behind the scenes operations of the Troop, the Scoutmaster and his Assistants are responsible for overseeing the operations of the Troop. According to the Boy Scouts of America, the Scoutmaster is responsible for training and guiding Scout leaders to run their Troop, work with and through the Assistant Scoutmasters to bring the Scouting program to the Troop, help the Scouts to develop by challenging them and encouraging them to learn new things, guide the Scouts in planning the Troop program, help the Troop committee to recruit new Assistant Scoutmasters, and to conduct Scoutmaster Conferences. The Scoutmaster has several Assistants to help him develop the Scouting program. All adult leaders who act in the capacity of Assistant Scoutmasters are expected to complete the Scoutmaster's Basic Program. Many have chosen to continue their BSA training with other courses such as Wood Badge, and Outdoor Leaders Skills.

Merit Badge Counselors

There are over 100 merit badges offered by the Boy Scouts. The Troop is always eager to find adults who can act as merit badge counselors. The only requirement is that you have an appropriate proficiency in the merit badge topic and the ability to teach and mentor adolescents, and must be approved by Council. It is encourage that all merit badge counselors be willing to be available to all district units.

To find out more about the merit badges offered, see the Scoutmaster or one of the Assistant Scoutmasters.